- When a player's shot knocks down a Duck Target, they pick up that target and hold it until the end of the round. When all the Duck Targets have been hit, players add up their score and enter it on a piece of paper. Note that some Duck Targets are worth more points than others.

- The player with the most points after six rounds of play is the winner.

Note: it may take more than 4 popper shots per round to hit all the Duck Targets, so players will need to quickly pick up balls previously shot and reload to keep the game moving...it can become quite frantic!
Pluck the Ducks™

Contents:
- 6 Duck Targets with plastic stands
- 2 Willow Bushes with plastic stands
- Playset platform with “pop in” Duck Blind Shack and Retriever Dog
- 2 Soft foam poppers
- 8 Soft foam popper balls

Set Up:
- Remove all game components from the package.
- Assemble Duck Targets #1 and #2 by affixing to plastic stands. Duck Target #3 is designed to hang on the Duck Blind Shack, game platform or anywhere else a player wishes. The 2 Willow Bushes (which are used as “cover”) should also have plastic stands affixed.
- Open folding playset platform and insert Dog Retriever and Duck Blind Shack by inserting tabs into platform base (see diagram).

- Players take turns before each round arranging Duck Targets any way they wish for game play. Duck Targets may be placed on the playset platform provided, hidden behind the cardboard willows, or placed anywhere randomly in the home if they wish. It is up to the players to determine.
- Load popper ball into popper and squeeze popper handle to shoot ball at targets.
- Once the playset platform is assembled, Duck Targets are set up and popper balls are loaded into the poppers...you are ready to play (see photo on package back). It is recommended that players sit or stand at least 3 feet from Duck Targets to play, though the distance may be modified depending upon the skill of the players. The platform can sit on a table or any flat surface.

Pluck the Duck Game Rules:
- This is a 2-player game. The winner is the player with the most points after six rounds.
- Each player begins with one popper gun and one colored set of four popper balls. Players load their popper with one ball to start the game.
- After either player says “Ready-Aim-Fire”, players start popping their popper. Players must keep popping and reloading until all of the Duck Targets are hit.