



INSTRUCTIONS

CONTENTS:

- 100 Cards

OBJECT OF THE GAME:

Be the first player to successfully collect Animal Cards with a total point value of exactly 30 points (*no more, no less*).

SET-UP:

- If playing for the first time, unwrap the deck of Cards and shuffle it.
- Place the shuffled Cards face down in the middle of the group of players. Any discarded cards should go in a pile next to the draw pile.

HOW TO PLAY:

(Quick Note: This game is played open hand, with all players' cards face up in front of them)

- The oldest player begins by drawing from the shuffled deck in front of him/her. Players can draw as many Cards as they wish during their turn, one at a time, until either: they want to stop, they draw a **DANGER NOODLE!** Card or they draw a Negative Value Card.
- If a player draws a **DANGER NOODLE!** Card, he/she must discard all of the Cards in his/her hand.
- If a player picks up a Special Card, he/she must read the Card aloud and immediately perform the action associated with it. That player may continue to draw from the deck after drawing a Special Card.
- Once a player has finished drawing Cards from the deck, his/her turn is over and play continues clockwise with the next player drawing from the deck.
- Play continues in this fashion until the sum of one player's hand (*the sum of a player's Positive and Negative Value Cards*) reaches **exactly** 30 points (*no more, no less*).

WINNING THE GAME:

The game ends when the sum of a player's hand reaches 30 points. That person is the **DANGER NOODLE!** winner, and knows a thing or two about avoiding snakes!

TYPES OF CARDS:

There are different types of Cards in **DANGER NOODLE!**:

POSITIVE VALUE CARDS



These cards add to the total point value of a player's hand.

NEGATIVE VALUE CARDS



These cards take away from the total point value of a player's hand.



DANGER NOODLE! CARD

Oh no! Not the **DANGER NOODLE!** Card! If a player draws this card, he/she must discard all cards from his/her hand, and his/her turn is over.

SPECIAL CARD**KILL A FELLA**

DISCARD ANY ONE OF YOUR OPPONENT'S
ANIMAL CARDS (POSITIVE OR NEGATIVE).

SPECIAL CARD**SPECIAL CARDS**

These Cards include special actions that affect players in good or bad ways. If a player draws a Special Card, he/she must read the Card aloud and immediately perform the action associated with the Card.

SUPER SPECIAL CARD**ANTI-VENOM**

LITERAL LIFESAVER! YOU ARE PROTECTED
FROM THE NEXT 3 DANGER NOODLES.

SUPER SPECIAL CARD**SUPER SPECIAL CARD:
ANTI-VENOM**

This Card is too special not to mention. If a player is lucky enough to draw the Anti-Venom Card, he/she is impervious to the effects of the next 3 DANGER NOODLE! Cards he/she draws.

WANT TO LEARN MORE?

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