Fun-in-a-Box The Dr. Seuss Matching Game

Rules

Ages 4 and Up * 2 to 4 Players

Object:

The object of the game is to collect the most Book Cover Cards.

Contents:

- 40 Book Cover Cards (20 green and 20 blue)
- 1 Double-Sided Game Board
- 4 Playing Pieces
- 1 Spinner

Set-Up:

The game board has two sides (one blue and one green). If it is a Monday, Wednesday, or Friday, set up the blue side of the board and use the blue Book Cover Cards. If it is a Tuesday, Thursday, or Saturday, set up the green side of the board and use the green Book Cover Cards. If it is a Sunday, play the game twice. Punch out the Book Cover Cards from the punch sheet.

- 1. Place the appropriately colored Book Cover Cards face down in the outlined areas in the center of the game board.
- 2. Each player chooses a playing piece and places it on the white colored "Pick a Book" space to start.

Playing the Game:

- 1. The youngest player goes first by spinning the spinner.
- 2. After spinning, the player has the option of moving anywhere from 1 space to the number spun. (If a 4 is spun, the player may move from 1 to 4 spaces.)
- 3. Players move their playing pieces in a clockwise direction. After a player moves the number of spaces s/he chooses, s/he turns over one Book Cover Card from the center for all the players to see. If the player turns over the Book Cover Card matching the space that s/he occupies, then s/he takes that Book Cover Card and places it face up in front of him/her.
- 4. If a player turns over a Book Cover Card that does not match the space s/he occupies, that player must turn the Book Cover Card face down.
- 5. If a player lands on "Pick a Book" space, s/he can take any Book Cover Card from the middle and place it face up in front of him/her. Play continues in a clockwise direction.
- 6. If a player lands on a space that matches a Book Cover Card s/he already has, s/he may spin again.
- 7. If a player lands on a space that matches a Book Cover Card another player already has, his/her turn is over.

Winning the Game:

The game ends when all Book Cover Cards have been collected. The player with the highest number of Book Cover Cards wins.