Fun-in-a-Box
The Dr. Seuss Matching Game
Rules
Ages 4 and Up * 2 to 4 Players

Object:
The object of the game is to collect the most Book Cover Cards.

Contents:
- 40 Book Cover Cards (20 green and 20 blue)
- 1 Double-Sided Game Board
- 4 Playing Pieces
- 1 Spinner

Set-Up:
The game board has two sides (one blue and one green). If it is a Monday, Wednesday, or Friday, set up the blue side of the board and use the blue Book Cover Cards. If it is a Tuesday, Thursday, or Saturday, set up the green side of the board and use the green Book Cover Cards. If it is a Sunday, play the game twice. Punch out the Book Cover Cards from the punch sheet.
1. Place the appropriately colored Book Cover Cards face down in the outlined areas in the center of the game board.
2. Each player chooses a playing piece and places it on the white colored “Pick a Book” space to start.

Playing the Game:
1. The youngest player goes first by spinning the spinner.
2. After spinning, the player has the option of moving anywhere from 1 space to the number spun. (If a 4 is spun, the player may move from 1 to 4 spaces.)
3. Players move their playing pieces in a clockwise direction. After a player moves the number of spaces s/he chooses, s/he turns over one Book Cover Card from the center for all the players to see. If the player turns over the Book Cover Card matching the space that s/he occupies, then s/he takes that Book Cover Card and places it face up in front of him/her.
4. If a player turns over a Book Cover Card that does not match the space s/he occupies, that player must turn the Book Cover Card face down.
5. If a player lands on “Pick a Book” space, s/he can take any Book Cover Card from the middle and place it face up in front of him/her. Play continues in a clockwise direction.
6. If a player lands on a space that matches a Book Cover Card s/he already has, s/he may spin again.
7. If a player lands on a space that matches a Book Cover Card another player already has, his/her turn is over.

Winning the Game:
The game ends when all Book Cover Cards have been collected. The player with the highest number of Book Cover Cards wins.