Go Fish Instructions

Objective

• To be the player with the most pairs of cards at the end of the game.

Contents

• 40 cards
• Instructions
• 1 Shark

Setup

• Shuffle all the cards.
• One player deals 5 cards to each player, face-down.
• The rest of the cards are placed face-down in the center as the draw pile.

Playing the game

• Each player looks at their cards, without revealing to the others.
• If a player has any pairs in his/her hand, he/she should set aside those pairs and replace the cards with cards from the draw pile.
• The shark card can make a pair with any card.
• Player 1 (player to the left of the dealer) asks any player if he/she has a card (example: “Susie, do you have a dolphin?”).

• If the player asked has that card, he/she must give it to the player and the collected pair is set aside.
• If the player asked does not have the card, he/she tells player 1 to “Go fish,” meaning draw a card from the pile.
• Play continues to the left, with each player asking another player for a specific card, until all the cards in the draw pile are gone.

Winning

• The player with the most pairs wins.