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Can't Catch Me Game

FIVE LITTLE MONKEYS

5 to 4 Players

Ages 3 and Up

PRODUCTS

FIVE LITTLE MONKEYS

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The First Player to Reach Finish wins.

Winning The Game

First Player Reaches Finish.
4. Play moves to the left and continues as above, until the start space.

Start Space.

Note: A player may move back to the nearest "Hug" space.

If a player lands on the space during a normal turn, they give the player a 2 dice "Hug".

X Space (may) back to the correct colored leaf:

Players that get snapped in the "Hug" space have to go back to the nearest "Hug" space (may) back to the correct colored leaf:

Players that get snapped in the "Hug" space have to go back to the nearest "Hug" space.

Hug Monkey - Players move their monkey pieces back to the nearest "Hug" space.

Players Must Gently Move The Crocodile Head Back To The Far Left While Holding Down The Body. Important - Each time the crocodile snaps, the monkey moves back to the nearest "Hug" space.

If your monkey is knocked off the board, you place it on the correct colored leaf space, your monkey may be knocked off the board.

Which One? If your monkey is on the correct spot (x mark) and a player lands on the correct spot, your monkey moves back to the nearest "Hug" space.

Move to the right.

Until the crocodile's head snaps. It will push down the red button repeatedly open mouth. Crocodile snap - Players: Be on the x spot. Note: Move then 1 monkey piece can be on the x spot. The monkey piece must match the color of the next space.

Second Monkey Piece on the Color-coded Crocodile board. Each player then pushes the Red button. Each player then moves the crocodile piece on the start space. This monkey piece will always be used around the game board. Each player places one monkey piece on the start space. Each player chooses two monkey pieces of the same color.

Object

 lập button on the crocodile. One time. Monkey head moves down the red.

After the player acts like a crocodile, after the player acts like a crocodile. Players act like a crocodile mouth. Crocodile - Players act like a crocodile.

Spaces on the board:

Players follow the directions below when landing on a space:

1. Movement around the board is counter-clockwise.

2. The youngest player goes first by spinning the spinner piece on the correct colored space.

Players should place their specified monkey piece to match a monkey piece. Players.

Note: Each leaf space is color-coded. Second monkey piece on the color-coded game board. Each player then places the monkey piece on the start space. This monkey piece will always be used around the game board.

Playing the game:

For future snapping action.

While holding the body down. This will set the crocodile board. Gently move the crocodile head to the far left.

Crocodile feels stuck on the opposite side of the game board. The players spin their arrow and base into the spinner card.

To be the first player to reach Finish.