

THE VERY HUNGRY CATERPILLAR

BRIARPATCH.
Ages 3 and Up
2 to 4 Players

Card Game Instructions

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56 Plaving Cards

OBJECT OF THE GAME

Be the first player to transform your caterpillar into a butterfly by collecting and placing in front of you a caterpillar card, all 5 fruit cards and a butterfly card, in sequence: butterfly, 1 apple, 2 pears, 3 plums, 4 strawberries, 5 oranges and the butterfly.

SETTING UP THE GAME

One player shuffles the cards and deals 6 cards face down to each player. The remaining cards are placed in the middle of the table as a draw pile. The dealer turns the top card over and places it face up next to the draw pile to form a discard pile.

PLAYING THE GAME

The youngest player goes first by drawing one card from either the draw pile or discard pile. If the player has a caterpillar card, he/she places

it face up in front of him/her. If the player has additional cards that are in sequence order (caterpillar, 1, 2, 3, 4, 5 and butterfly) he/she can continue to lay them down. For example, if the first player has the caterpillar and a 1, he/she can lay them both down. However, the player cannot lay down a caterpillar and a 2. The cards must be laid down in sequence order.

Once the first player is done laying down cards, or cannot lay any down, he/she places one card from his/her hand face up onto the discard pile and his/her turn is over.

Play continues to the left, with players drawing, laying down cards face up in front of them and discarding. If the draw pile is used up before someone wins, keep the top card of the discard pile and shuffle the others to create a new draw pile.

WINNING THE GAME

The first player to complete the transformation from caterpillar to butterfly, by laying down all 7 cards in sequence order, wins the game.

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